

GRACE FOO

Immersive Media Student



About Me

I am Grace, I am a Ngee Ann Poly Student Studying Immersive Media with a minor in Japanese



+65 9898 5048



Gracefoo06@gmail.com



www.linkedin.com/in/grace-foo-943a88238

LANGUAGE

- English

EXPERTISE

- UI/UX Design, research and documentation
- Usability tester
- Product research documentation
- Prototype creation
- Scrum
- AR/VR and general Game development
- Website development
- 3d Modelling
- Level Design and 3d environments

EXPERIENCE

Partea

Cashier

2022 - 2022

I had serviced customers, helped in preparation and had handled day to day digital and non digital transactions.

Intermarine Supply Co Pte Ltd

Accounts assistant

February 2023 - April 2023, September 2023 - October 2023

Preparing DO, prepare and print job sheet (order processing), preparing petty cash voucher and posting, invoicing, filing and other matters.

User Experience Researchers Pte Ltd (Singapore)

User Experience Research Intern

September 2024 - January 2025

Support in facilitating user research sessions, data analysis, user research report

Support in UI design and UX solution brainstorming
Ad-hoc tasks (admin, logistics preparation of material for user research)

EDUCATION

GCE O'LEVELS

2021

SKILLS SUMMARY

C#	<div><div style="width: 70%;"></div></div>	70%
Unity	<div><div style="width: 75%;"></div></div>	75%
Figma	<div><div style="width: 75%;"></div></div>	75%
Adobe XD	<div><div style="width: 70%;"></div></div>	70%
MIRO	<div><div style="width: 70%;"></div></div>	70%
Usability testing	<div><div style="width: 80%;"></div></div>	80%
UI/UX research/design/documentation	<div><div style="width: 90%;"></div></div>	90%
3D modeling in maya	<div><div style="width: 65%;"></div></div>	65%

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CERTIFICATIONS

- Minor in Japanese
- Unity Certified Associate: Game Developer

EXTRA ACTIVITIES

Ngee Ann Polytechnic

- Sub member of the Japanese cultural club (2022-2024)
- Class representative for Experimental Design and 3RT

Saint Theresa Secondary

Convent

- Bowling Club (2018-2021)

CHIJ Kellock

- Packed and performed for CFC (children for children charity) (2015-2016)

SKILLS SUMMARY

3D Level design and environment design	<div><div style="width: 75%;"></div></div>	75%
Substance painter	<div><div style="width: 65%;"></div></div>	65%
Canva	<div><div style="width: 70%;"></div></div>	70%
Jira/scrum	<div><div style="width: 65%;"></div></div>	65%
HTML/CSS/Javascript	<div><div style="width: 60%;"></div></div>	60%
VR	<div><div style="width: 61%;"></div></div>	61%
AR	<div><div style="width: 73%;"></div></div>	73%
Firebase	<div><div style="width: 60%;"></div></div>	60%
Python	<div><div style="width: 50%;"></div></div>	50%

AWARDS

Ngee Ann Polytechnic

- Second Most Outstanding Performance in level 2.1
- Third Most Outstanding Performance in level 2
- Best performance Award in "Fundamentals for IT Professionals 2"
- Best Performance In 3D Prototyping
- Best Performance In Experiential Design
- Director's List for excellent Academic performance in the diploma Immersive Media (2022-2024)
- Edusave certificate of Academic Achievement (2023) (2024)

Saint Theresa Convent School

- Edusave good progress award (2021)
- Edusave good progress award (2020)

In school awards:

- Rosebud Award for Significant Academic Progress (2018)